1. Find fertile land with a water source and build shelters; set up agricultural areas
   * polis
   * Development
   * City-state
   * Mountains
   * Valleys
   * peaks
2. Set up a government with clear laws and rules, with a democratic leadership as an end goal
   * Monarchy
   * Democracy
   * Tholos
   * gymnasia
3. Create a central marketplace to buy and sell goods, thus creating a strong economy where trade with other city-states is encouraged
   * Agora
   * Stoa
   * Kyklos
   * Thriving commercial center
4. Build defensive city walls (using the cliffs and high ground as an advantage) and organize a trained military
   * Walls
   * Watchtowers
   * Hoplites
   * Citadel
   * Phalanx
   * Acropolis
5. Build temples, statues, and an amphitheater for worship and entertainment.
   * Temples
   * Amphitheater